- A.1. If a team does not have 7 players to begin game at appointed time, referee will wait an extra 7 minutes and then forfeit game if they do not have the required number of players.
- A.2. Teams must notify opposition of cancellation of game by 6:00 p.m. Thursday prior to game day.
- A.3. \$50.00 fine payable to Fr. O'Sullivan within one week if team never notified opposition they are unable to play the game.
- A.4. Forfeit: It is a three point deduction from your league standing if you have not notified the other team in advance of your forfeit (Thursday evening). An automatic \$25.00 fine payable to the President within the week. Failure to pay by next weekend is to lose points for a winning game. This penalty continues to grow each week by \$10.00 till fine is paid up. The manager is held responsible for arranging make up of lost game and any other costs incurred.
- A.5. F.I.F.A. players within the F.I.F.A. organization, are not permitted to play for other F.I.F.A. clubs during the League Season (Winter-Spring). Points deducted from those games illegally played.
- B.1. F.I.F.A. Rule: If a player is red-carded for abuse of referee, and it is reported as such, it is an automatic 3 game suspension (1994 F.I.F.A. Rule).
- B.2. Substitutes are permitted during your throw-in, a goal-kick, or an injured player.
- B.3. If any team has divisional players, only two can play at the same time on the field.
- B.4. Division players are any players who play 1st Division and up in the San Francisco league, Police A team, Club Marin, college-level 2nd Division & up, and peninsula San Mateo league. A player who leaves divisional play is considered a division player for one year after he finishes divisional play. He therefore comes under the rule of being one of the two players from division allowed on the field at one time. The date of the divisional player surrendering his player card to the CSA office is the beginning of the one-year rule, or if player card not surrendered to CSA office, the conclusion of the division league year.
- B.5. Any player 35 years or older is eligible to play, divisional or not.
- B.6. No division players can be brought into any team roster after the league first game. Any team who does forfeits game(s) in which that player played and a meeting convened to decide penalties.
- B.7. Referee will keep record of yellow and red cards, and will report list to the league. A player who accumulates three yellow cards misses the next game. Managers are responsible for keeping track of yellow cards for their players. Referees will keep a record also. To play an ineligible player because of three yellow cards is to concede that game. Red cards carry through to the next season.
- B.8. Up to March 1st, a team may add players to fulfill their roster of 22 players. After March 1st, two players may be added for injury provided a medical certificate confirms an injury to the player injured. This medical certificate is to be forwarded to the California Soccer Association (CSA) and to the President of the league. No player can play until that is substantiated. The injured player must miss four games before returning. Failure to comply with this rule is to forfeit games in which that player played in. The responsibility belongs to the manager. The roster remains at 22 players. Any players added once the season begins, league must be notified of player's name and ID number. No players can be added to the roster for injuries in the last remaining four games (2 league games, semi's, and final.)
- B.8.a. 5 more players can be added to a team roster to February 28th. Roster remains at 22. This means a player added above 22, another player must be deleted. Five added, five players deleted.
- B.9. The league requires from teams names and player IDs of players prior to season opener, to be forwarded to the President. Players must be registered to the League before they play their first game.
- B.9.a. Players to use same jersey number throughout season, beginning February 1st of every league season.
- B.9.b. Semi's and Final games, rosters to be forwarded to team managers prior to the game.
- B.10. For the two teams that reach the final, only players who have played 4 games or attended 4 games are allowed to play in the final. The referee will take the roster of players at each game. It is up to each coach to make sure that the roster of players is handed to the referee at the field verifying players at games.
- B.11. League to pay the costs for Final at USF.

- C.1. The league notifies teams of field closures, not the Department of Park & Rec. Teams turn up at field unless notified by league. Failure to do so is a forfeit.
- C.2. End of season, teams with equal points, points system decides.

Points System:

- Goal Deferential.
- Amount of Goals Scored.
- Amount of Goals Received.
- Head to Head Games.
- Shoot Out (Penalties). Within three days of last league game. Roster of players required for shoot out. Team who lack required players at shoot out will lose if they have been called upon to take a penalty. Referee not required to be present, but a neutral league official.
- C.3. Points System: 2 points for a WIN. 1 point for a DRAW.
- C.4. At the end of the league season, a playoff takes place to determine finalists. The number 1 team plays the last team, the 2nd team plays the 2nd last team, and so on. If weather is affecting the later stages of the playoffs, only top 4 teams play in the playoff, and a week extra is reserved for the playoffs. If poor weather continues, playoffs is given to finalists with a week reserved for final. If weather destroys final, winner of the league is the team who won the first round of the season.
- C.5. The renewal of player cards is each team's affair, and the California Soccer Association will charge each player \$21 to have card renewed. That is the responsibility of each team to do, not the league.
- C.6. New teams must discuss with the league the color for their team jerseys. Contact Fr. O'Sullivan.
- D.1. League begins on 2nd Saturday of new year at Jim Lucey Fields (West Sunset). Times of games will be: 9AM, 11AM, 1PM.
- D.2. All parishes should have in their church bulletins mention of upcoming season and opportunity for interested men to play, or have announcements made at Mass. Bulletin notice to be forwarded to Fr. O'Sullivan by December 15th of new league season.
- D.3. A roster of all teams is to be forwarded to Fr. O'Sullivan by December 15th. Any additional players later added to the roster is to be forwarded to Fr. O'Sullivan with the name of player to complete the roster, or a deleted player because of an injury. Players must be reported to the league before they are eligible to play. If not, they are ineligible.
- D.4. A dance at the end of the season would be an ideal way to conclude the year. Contact your players to see if there is any interest. This will be decided by March 14th.
- D.5 Each team is responsible to have pegs to tie nets and goal post base frame to tie into the ground if referee demands this. Stakes for goal posts must be painted red (City regulation.) Also, 2 corner flags required by each team to bring to the field. Teams that fail this requirement, and the referee refuses to have the game played that game is a forfeit to the team negligent of their duty.
- D.6 A waiver is to be signed by players of all teams against suing team representatives or league for injuries incurred during game. Failure to do so becomes the manager's responsibilities not the league.
- D.7. Only registered Men's Young Adults League players are permitted to play in any of San Francisco City fields.
- D.8. CSA Insurance covers \$5,000.00 for soccer injuries. If a player has his own insurance, his insurance covers him. (CSA Statute)
- D.9. Winning team to phone Fr. O'Sullivan by Sunday 12 p.m. with the game results. If a draw, team higher in league standing to make the call. Failure to make your phone call to Fr.O' is a \$5 fine.
- E.1. Soccer is a sport where inherent risks to oneself is a possibility, injuries, This is a part of the nature of the game. The Board and its members do not take any responsibility for accidents incurred from playing the game. Players play knowingly the risks involved.

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- E.2. If an official referee fails to turn up for the game, the match cannot be played as F.I.F.A. will not cover the insurance of an injured player without an official F.I.F.A. referee present. The league incurs no responsibility for this negligence by teams.
- E.3. Any complaints, infractions must be reported to the league within three days. The league will then take the necessary steps to review the complaint. After appropriate days, the league will not consider grievances. All complaints must be written and post-marked by the third day. An exception to this is if the referee's report is filed to F.I.F.A., then F.I.F.A. handles the case.
- E.4. We play within the F.I.F.A. Organization, and F.I.F.A. statutes apply at all times. All managers are made responsible for proper and valid registrations of all their players. The league is not responsible. Referees will have a copy of all registered players in the league and will keep account of all team players who play each week.
- E.5. This is a recreational league, no players can be paid to play. To do so is to forfeit those games. Sponsorship is to support team league expenses, not for individual monetary gain.
- E.6. Disciplinary board will decide penalties for individual players or team infractions. A no greater sum of \$50.00 imposed for violent conduct, and no greater sum of \$150.00 for a team penalty. The team is responsible for this fine, and once the fine is imposed by the disciplinary board, that player is not allowed to play for his team until the fine is paid. Fines during the course of the league season if not paid will be deducted from refund.
- E.6.a. F.I.F.A. has a \$100 fee to appeal. SFMYAL adopts this rule. \$100 is forward before appeal is heard. If you lose appeal, you lose \$100. If you win appeal, \$100 is returned to you.
- E.6.b. \$50.00 fine for late team payment to league financial datelines.
- E.7. Three red cards in a season is automatic suspension from the league for the remainder of the season.
- E.8. Starting 2004, we don't want to overkill weaker teams, so a seven goal deferential is only what will be counted in goal average. 7-0, or 10-3, or 9-2, but not 12-1.
- E.9. New teams, no vote till one year in the league.
- E.10. In this league, players cannot be transferred from one Club to another once the season begins.
- E.11. 22 medals awarded to the winning team. Teams who drop players are not awarded medals. Extra medals above 22, i.e. injured reserve, must be paid for in advance by that team.
- E.12. Any team that damages the league trophy pays for the cost of repair.
- E.13. During the season the bye laws are not up for any re-consideration, evaluation, or debate. They cannot be altered once season begins.
- E.14. Each team must have an assistant manager who is able to take over if manager is unable to fulfill team responsibilities.
- E.15. The Last Placed Team in the League, a representative attends the General Meeting in August. Failure to do so is a \$100.00 fine by F.I.F.A. The league will not pay this fine but charge it to your Club.
- E.16. By October 1st, any team who has stated they will not be returning will be responsible full payment of coming season.
- E.17. Refund will be withheld for returning teams for next season. Any teams not returning must state in writing their decision not to return to the league postmarked by June 15th. Oral confirmation is insufficient. Failure to do so is to lose your refund deposit. If you are returning, there is no need to contact Fr. O'Sullivan. It will be understood you are in for next season.
- E.18. Returning teams are to forward the sum of \$500.00 to Fr. O'Sullivan by June 20th as security to the league of team's intention of returning for the following season. Failure to meet financial deadlines is a \$15 fine each week for late payment.
- E.19. An All-Star Team to enter Sacramento Gold Cup Tournament in June representing league using our best players from the league who wish to travel to Sacramento in an All-Californian Tournament. End of March, players must make their commitment if they wish to play in this tournament.

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- E.20. Disputes with referee is not negotiable. Penalties will be followed through to the fullest extent of FIFA laws. If managers disagree, they can arrange meeting with FIFA directly which costs a sum of money FIFA charges for their appeals. All FIFA appeals are quite expensive.
- E.21. Referees, as custodians of the spirit of the game, are to be respected. The League will support them in every way it can so that they can fulfill their duties for the good of the game.
